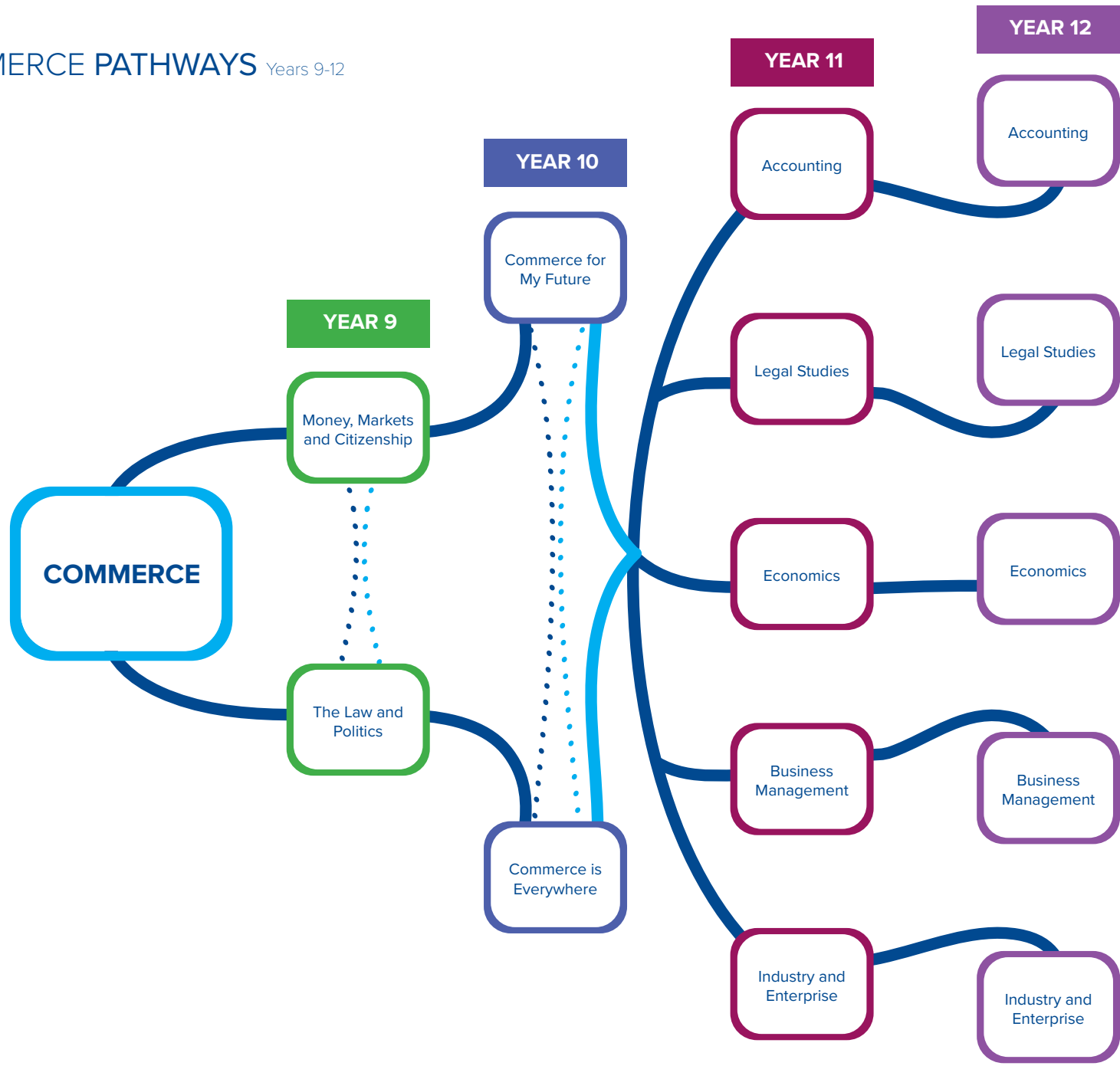


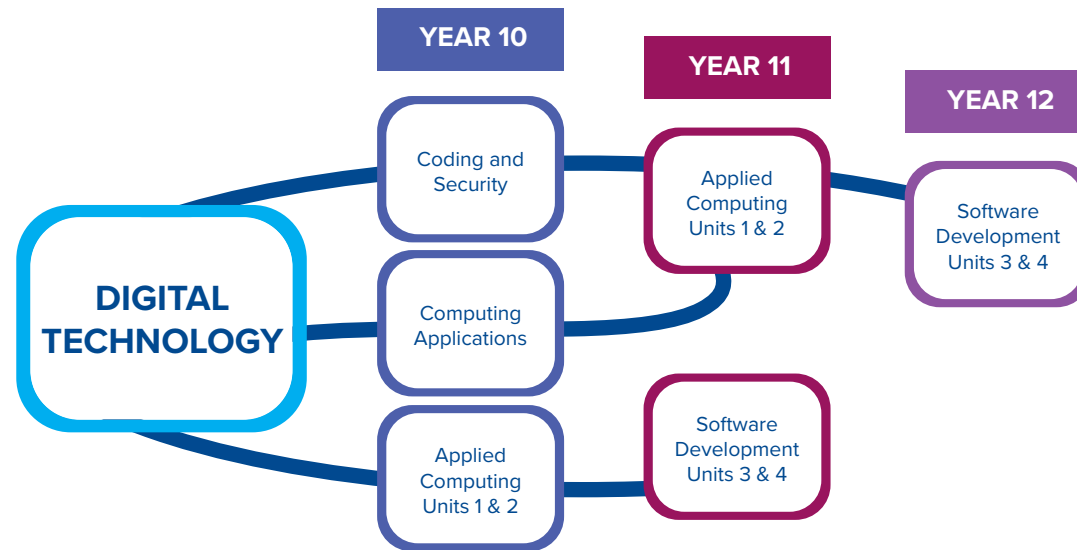
SUBJECT CHOICES Years 9-12

FACULTY	YEAR 9	YEAR 10	VCE UNITS 1 & 2	VCE UNITS 3 & 4
COMMERCE	<ul style="list-style-type: none"> Money and Markets and Citizenship* Law and Politics* 	<ul style="list-style-type: none"> Commerce for My Future Commerce is Everywhere (semester 2 only) 	<ul style="list-style-type: none"> Accounting Business Management Economics Legal Studies Industry and Enterprise 	<ul style="list-style-type: none"> Accounting (B) Business Management Economics (P) Legal Studies Industry and Enterprise
DIGITAL TECHNOLOGY	<ul style="list-style-type: none"> GameMaker Coding* 	<ul style="list-style-type: none"> Computer Applications Coding and Security 	<ul style="list-style-type: none"> Applied Computing 	<ul style="list-style-type: none"> Computing: Software Development
ENGLISH	<ul style="list-style-type: none"> English Essential A** 	<ul style="list-style-type: none"> English English Extension English A (P) English as an Additional Language (P) 	<ul style="list-style-type: none"> English Literature English Language English A (P) English as an Additional Language (P) 	<ul style="list-style-type: none"> English Literature English Language (B) English A (P) English as an Additional Language (P)
HEALTH AND PHYSICAL EDUCATION	<ul style="list-style-type: none"> Health and Physical Education Sports Coaching and Officiating* 	<ul style="list-style-type: none"> Personal Skills for Life Sport Science Sport and Athlete Development 	<ul style="list-style-type: none"> Health and Human Development Outdoor and Environmental Studies Physical Education 	<ul style="list-style-type: none"> Health and Human Development Outdoor and Environmental Studies Physical Education
HUMANITIES		<ul style="list-style-type: none"> Geography (Global Perspectives) (B) ExTEND Project History (Conflict and Change) 	<ul style="list-style-type: none"> Geography (B) History (20th Century) 	<ul style="list-style-type: none"> History (Revolutions) Extended Investigation
LANGUAGES	<ul style="list-style-type: none"> French (VET) Japanese (VET) 	<ul style="list-style-type: none"> French (VET) Japanese (VET) 	<ul style="list-style-type: none"> French Japanese 	<ul style="list-style-type: none"> French Japanese
MATHEMATICS	<ul style="list-style-type: none"> Mathematics 	<ul style="list-style-type: none"> Mathematics (Higher) Mathematics (Core) Mathematics (Foundation) 	<ul style="list-style-type: none"> Specialist Mathematics (B) Mathematical Methods General Mathematics Foundation Mathematics 	<ul style="list-style-type: none"> Specialist Mathematics Mathematical Methods Further Mathematics Foundation Mathematics
PERFORMING ARTS	<ul style="list-style-type: none"> Dance* (P) Drama: Design and Production* (P) 		<ul style="list-style-type: none"> Dance (P) Drama (Unit 1) and Theatre Studies (Unit 2) (P) Music 	<ul style="list-style-type: none"> Dance Drama (P)
PERSONAL DEVELOPMENT/ EXPERIENTIAL PROGRAM	<ul style="list-style-type: none"> City Experience Experiential Modules Personal Best Common Good Six Pillars Beacon Explorers 	<ul style="list-style-type: none"> Concept: Making Decisions Ethics and Life Physical Health and Wellbeing Learning Pathways (Careers) 		
SCIENCE	<ul style="list-style-type: none"> Science Forensics* 	<ul style="list-style-type: none"> Biology and Psychology Biology and Chemistry Physics and Chemistry 	<ul style="list-style-type: none"> Biology Chemistry Physics Psychology Environmental Science (P) 	<ul style="list-style-type: none"> Biology Chemistry Physics Psychology Environmental Science
TECHNOLOGY	<ul style="list-style-type: none"> Food Studies* Product Design and Technology (Resistant Materials)* Systems Engineering* 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Systems Engineering 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Systems Engineering 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Product Design and Technology (Textiles) (B) Systems Engineering
VISUAL ARTS	<ul style="list-style-type: none"> Art (B) Photography* (P) Architecture* 	<ul style="list-style-type: none"> Art Media (Photography) Design and Graphics 	<ul style="list-style-type: none"> Art Making and Exhibiting Media Visual Communication Design 	<ul style="list-style-type: none"> Art Making and Exhibiting Media Visual Communication Design
EXTERNAL PROVIDER		<ul style="list-style-type: none"> External Language Studies (VSL) (B) 	<ul style="list-style-type: none"> Vocational Education Training (VET) External Language Studies (VSL) 	<ul style="list-style-type: none"> Higher Education Studies (B) Vocational Education Training (VET) (B) External Language Studies (VSL) (B)

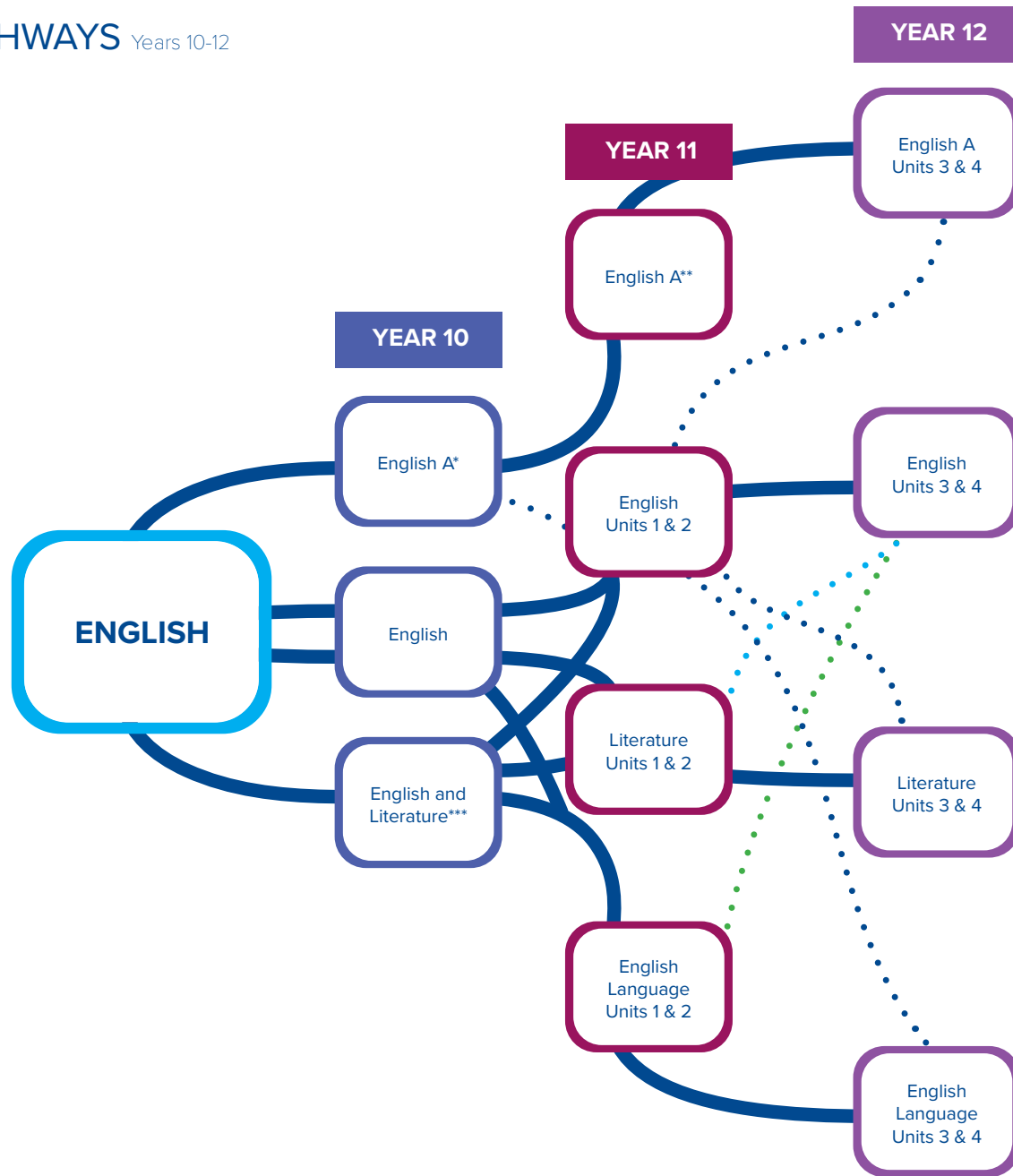
COMMERCE PATHWAYS Years 9-12



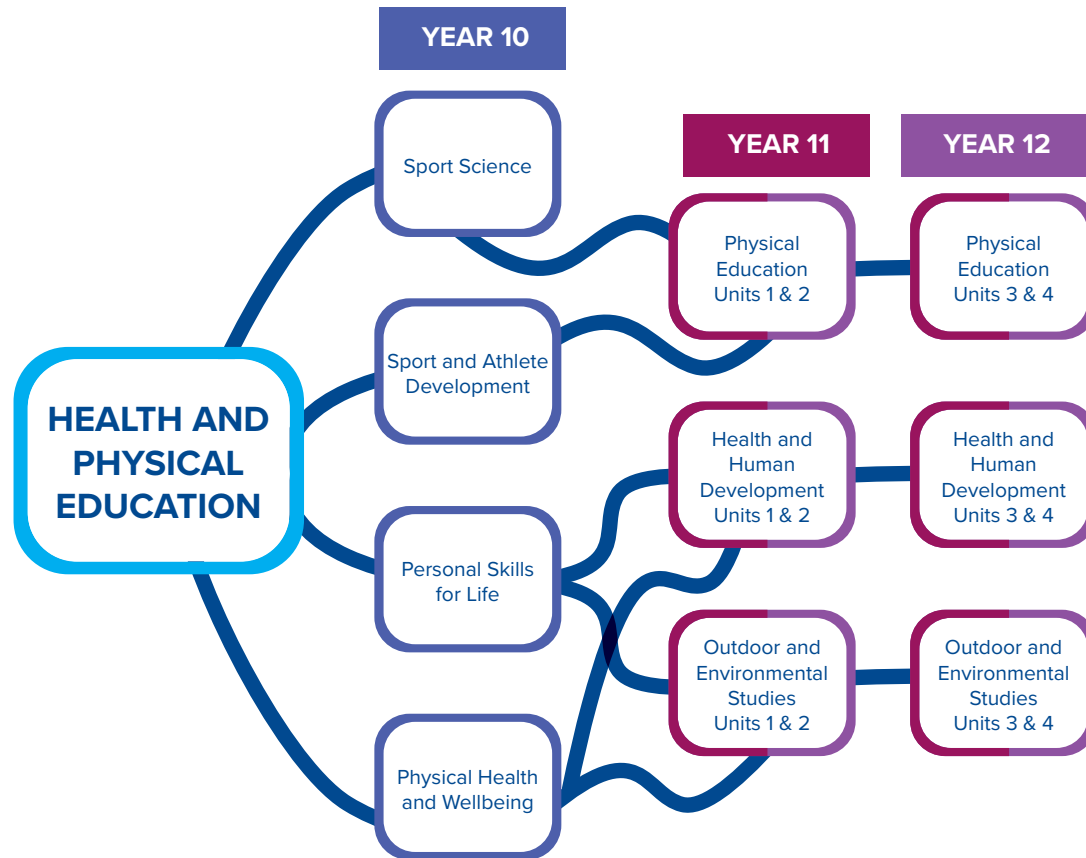
DIGITAL TECHNOLOGY PATHWAYS Years 10-12



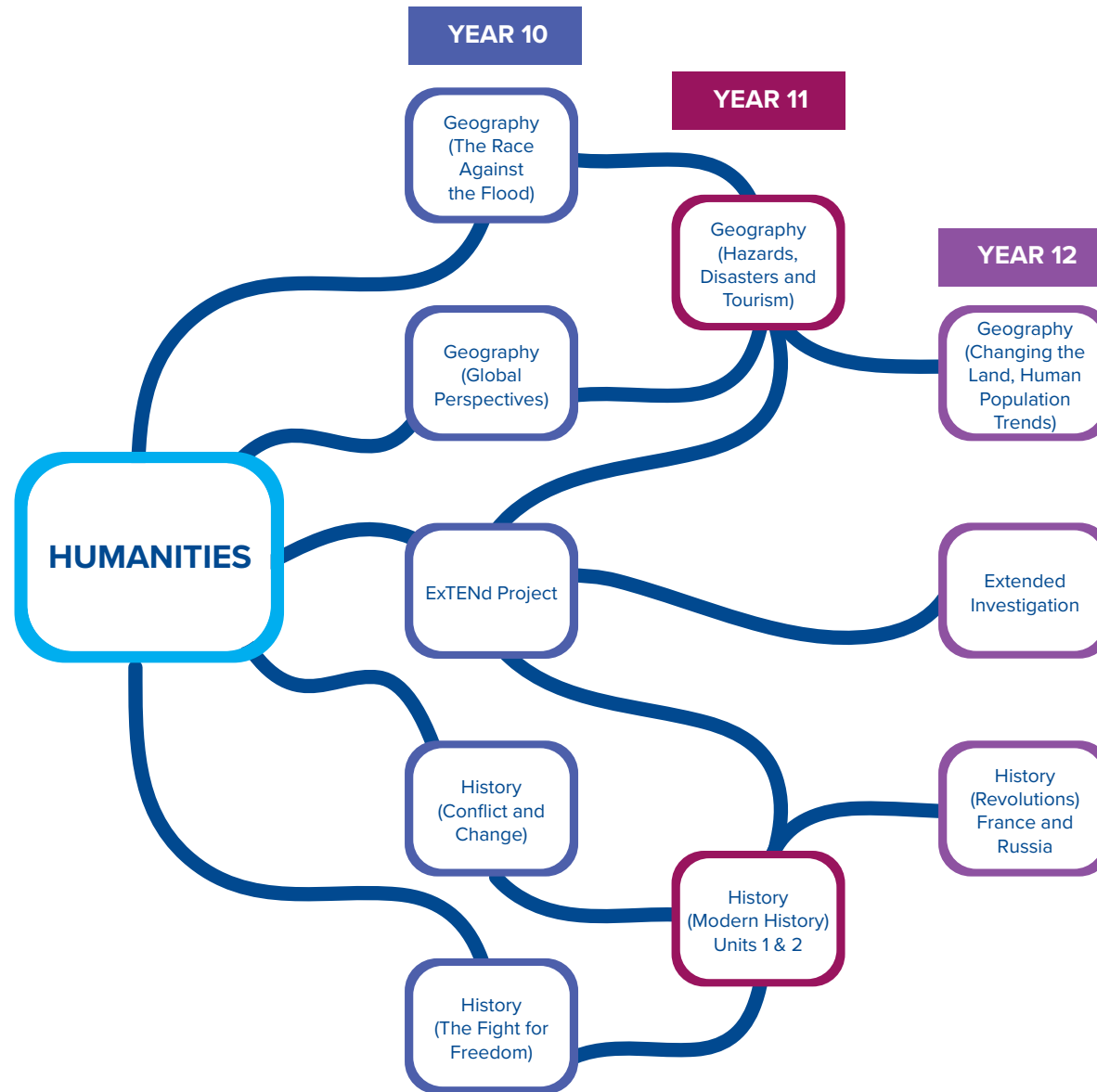
ENGLISH PATHWAYS Years 10-12



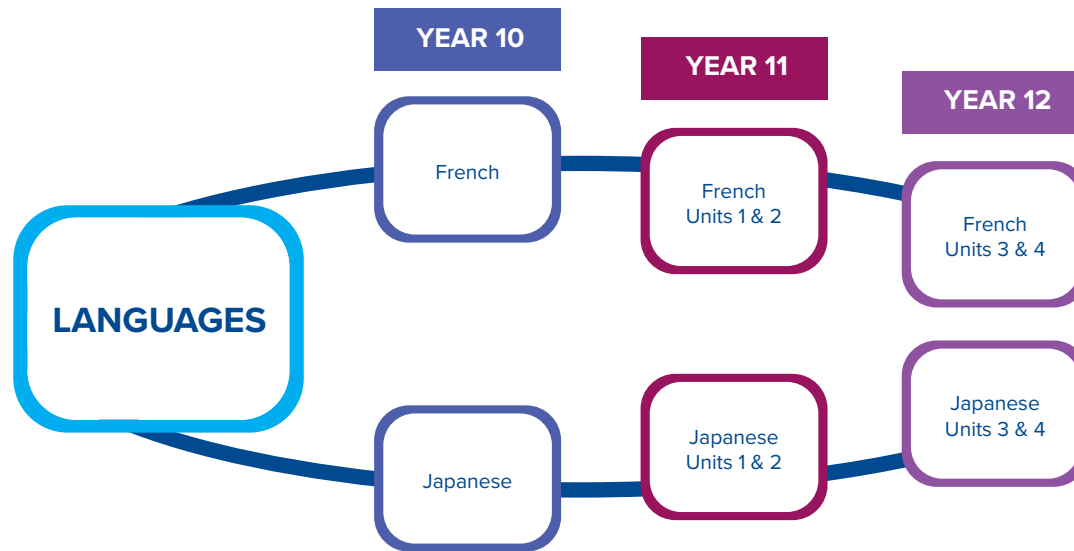
HEALTH AND PHYSICAL EDUCATION PATHWAYS Years 10-12



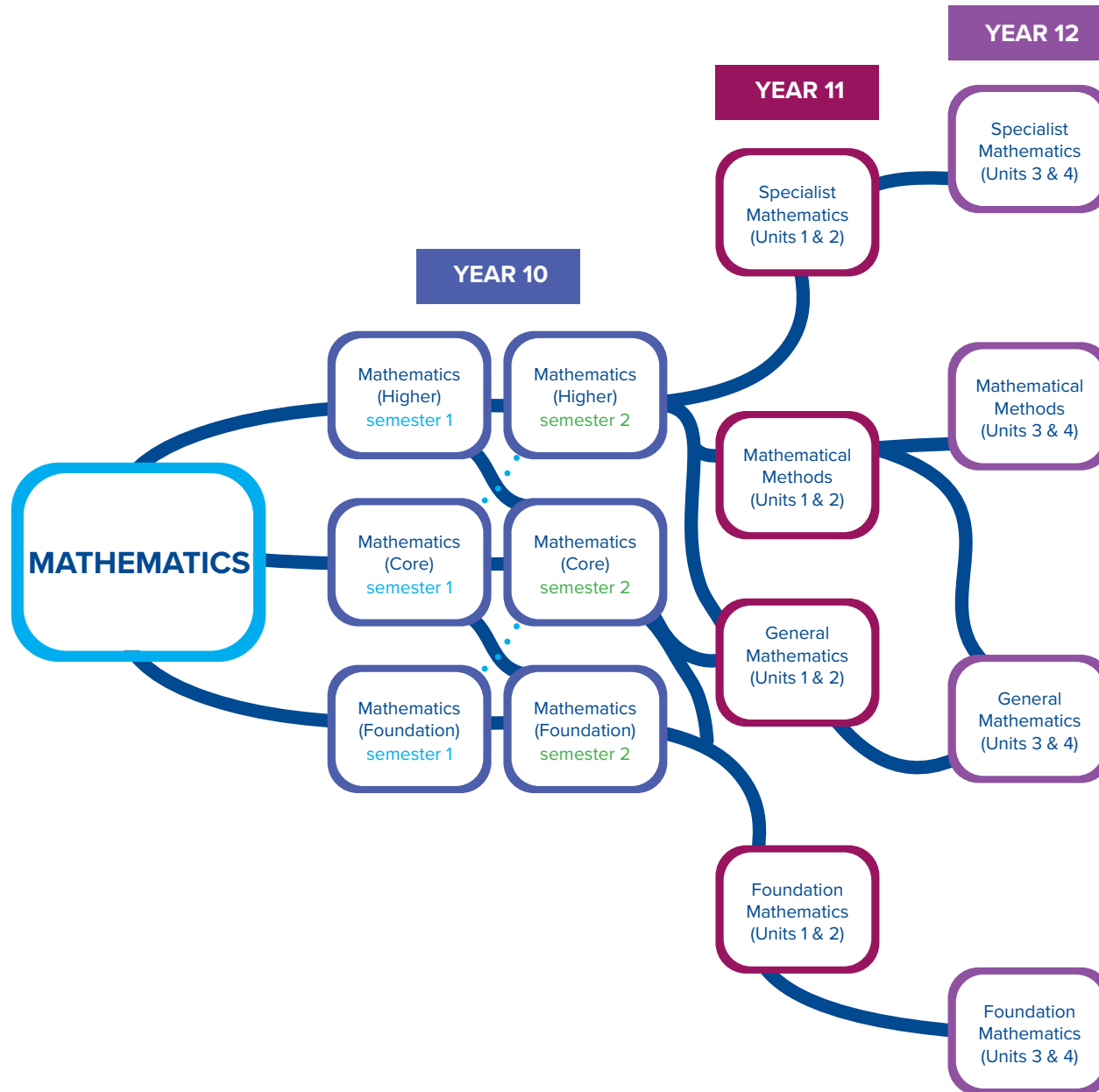
HUMANITIES PATHWAYS Years 10-12



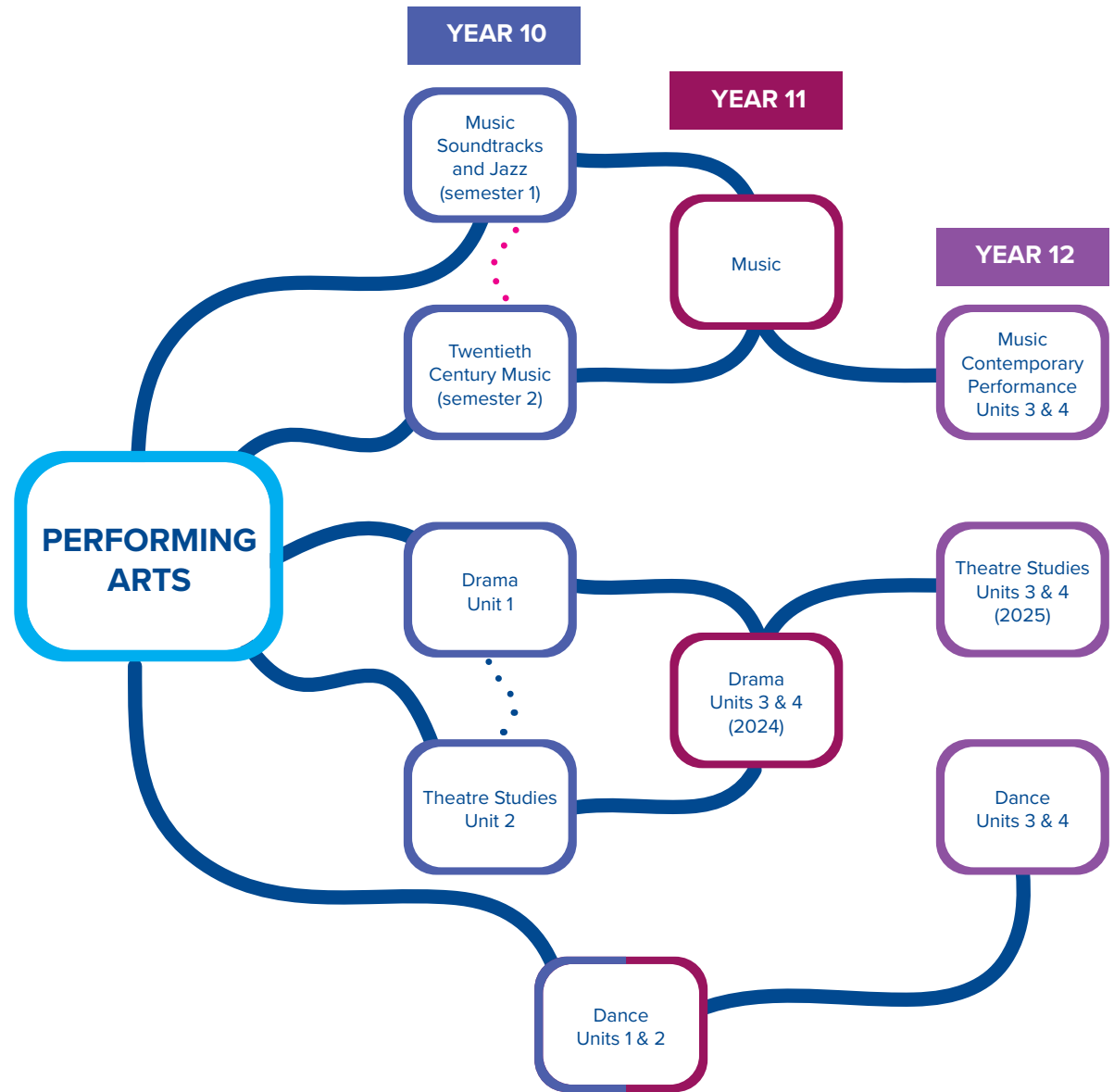
LANGUAGES PATHWAYS Years 10-12



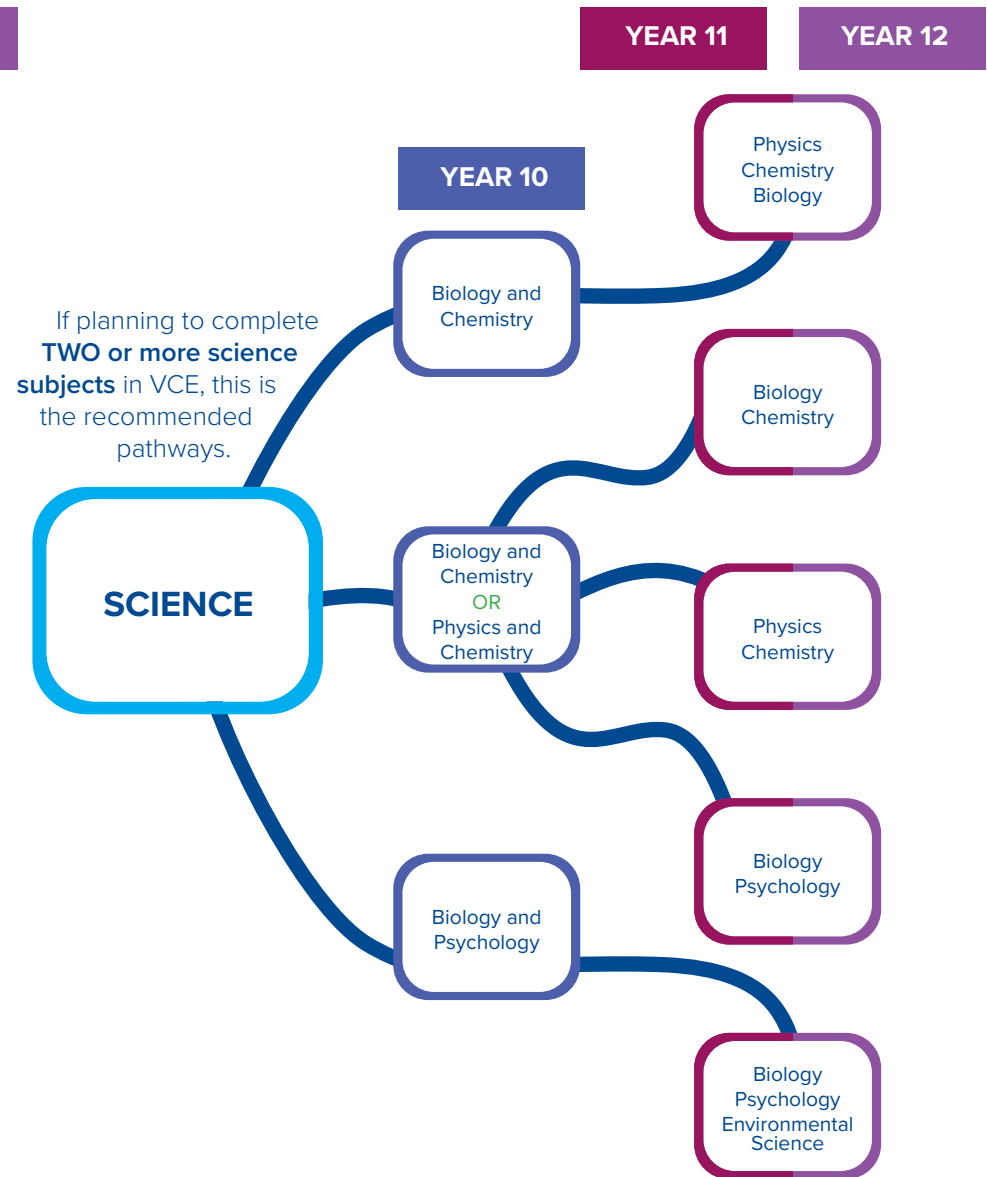
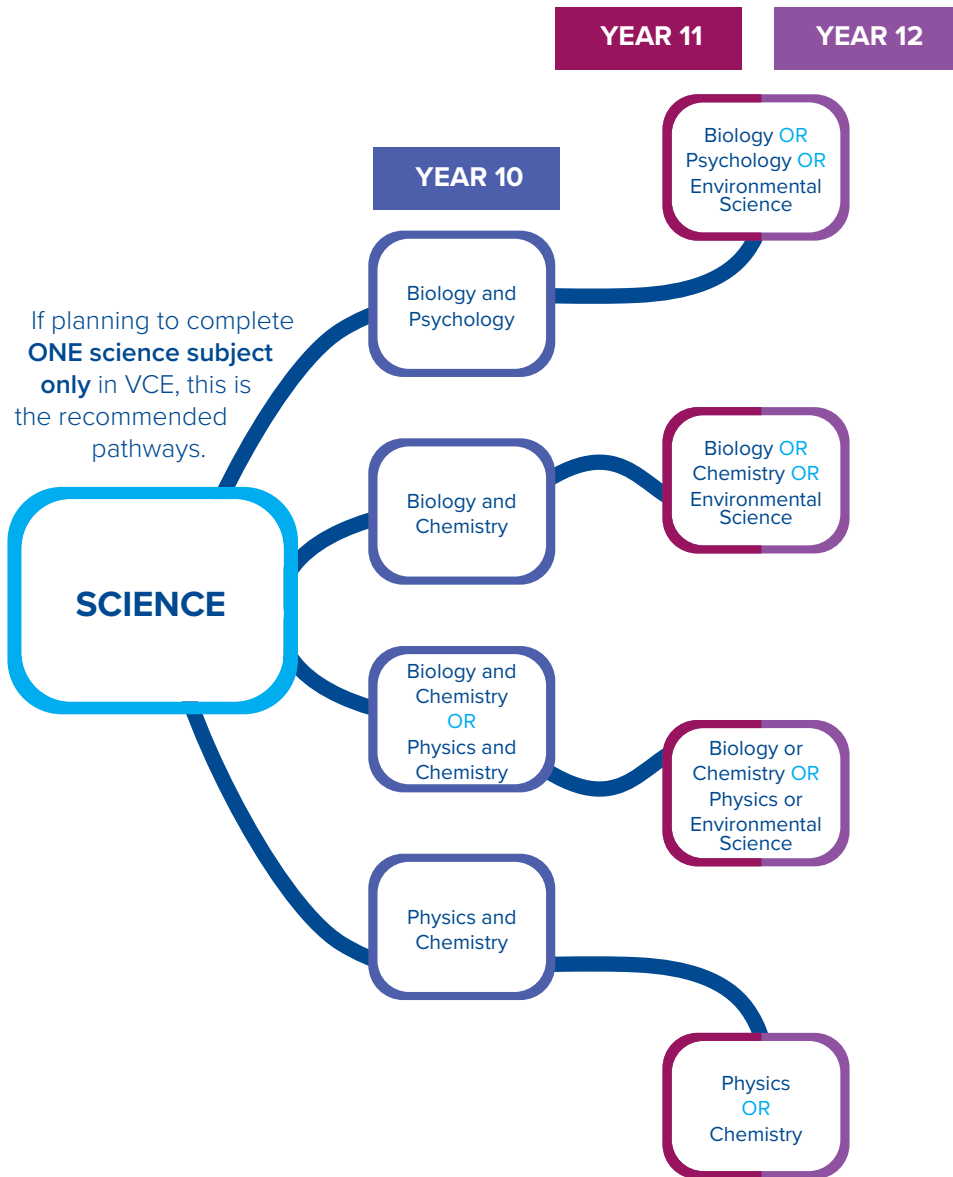
MATHEMATICS PATHWAYS Years 10-12



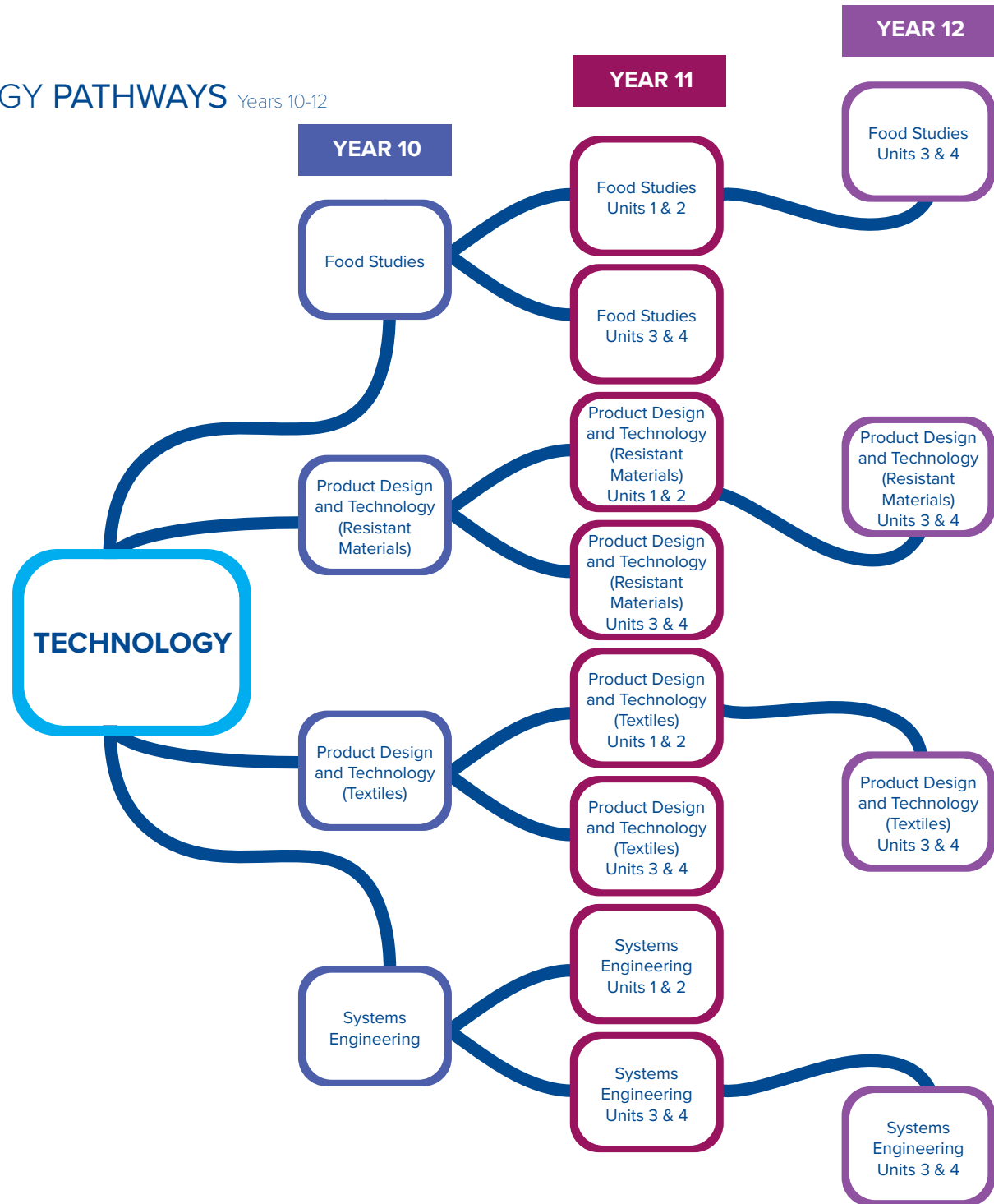
PERFORMING ARTS PATHWAYS Years 10-12



SCIENCE PATHWAYS Years 10-12



TECHNOLOGY PATHWAYS Years 10-12



VISUAL ARTS PATHWAYS Years 10-12

