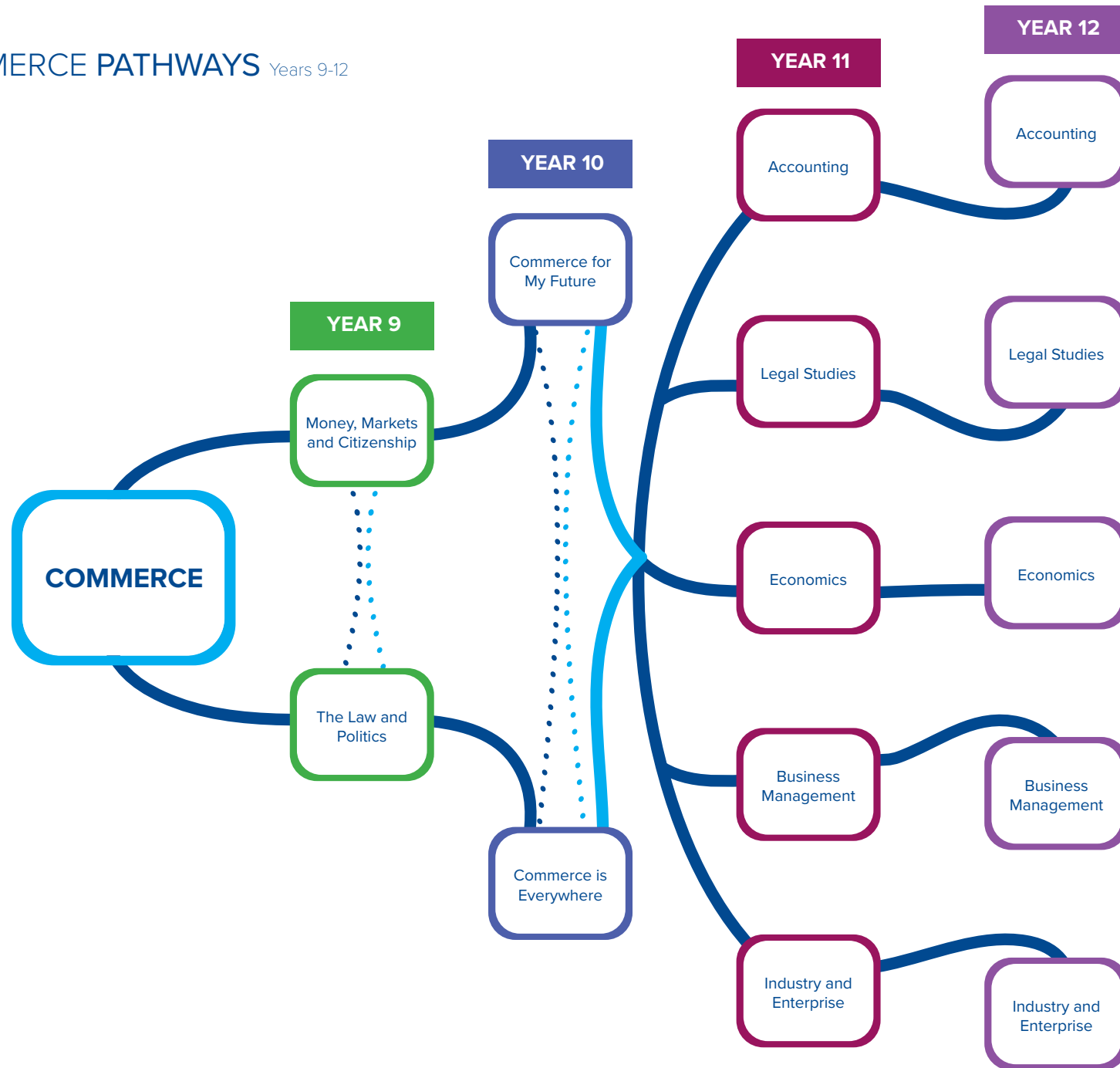


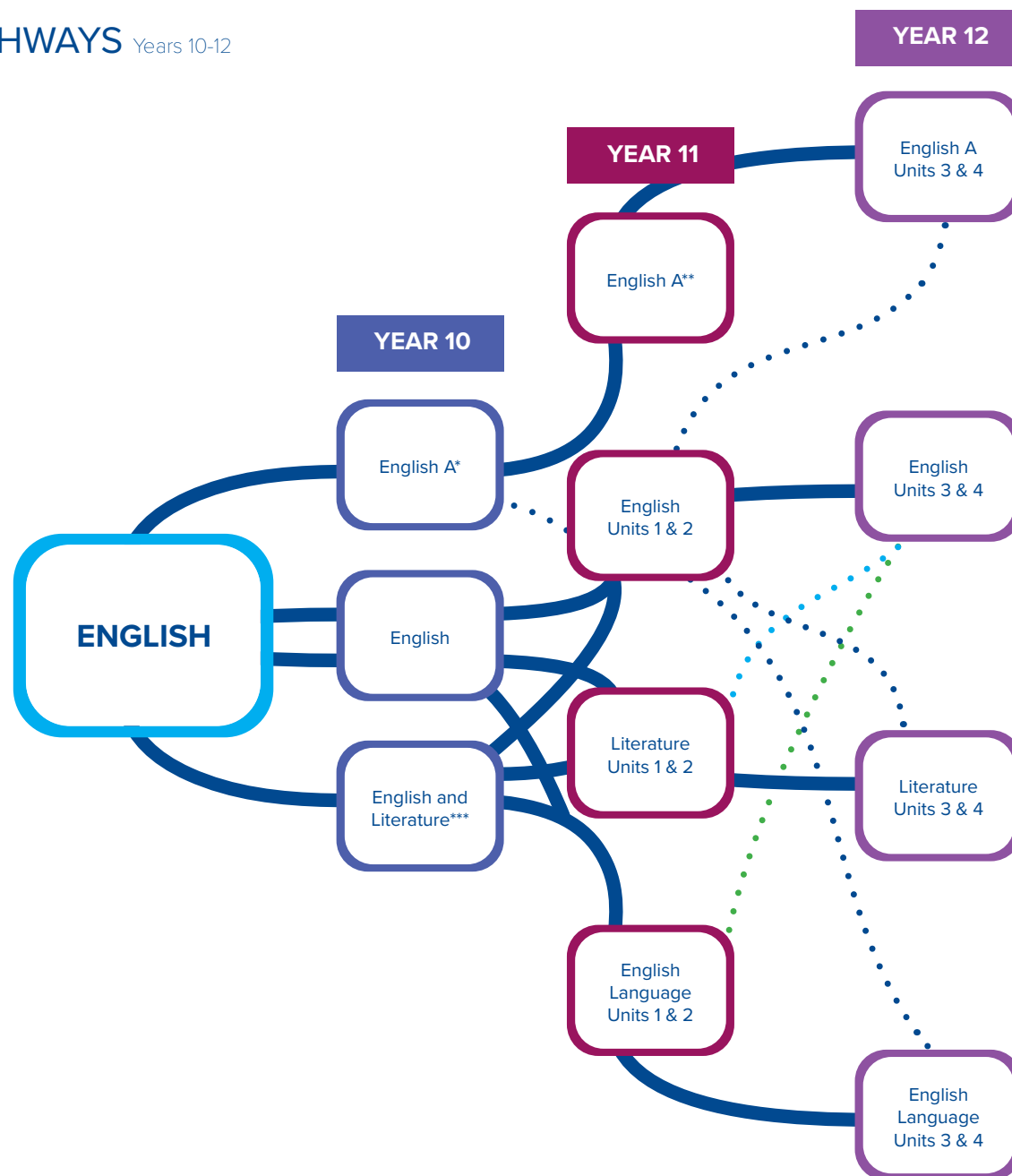
SUBJECT CHOICES Years 9-12

FACULTY	YEAR 9	YEAR 10	VCE UNITS 1 & 2	VCE UNITS 3 & 4
ENGLISH	<ul style="list-style-type: none"> English Essential A** 	<ul style="list-style-type: none"> English English Extension English A English as an Additional Language (P) 	<ul style="list-style-type: none"> English Literature English Language English A English as an Additional Language (P) 	<ul style="list-style-type: none"> English Literature English Language English A English as an Additional Language (P)
MATHEMATICS	<ul style="list-style-type: none"> Mathematics 	<ul style="list-style-type: none"> Mathematics (Higher) Mathematics (Core) Mathematics (Foundation) 	<ul style="list-style-type: none"> Specialist Mathematics Mathematical Methods General Mathematics Foundation Mathematics 	<ul style="list-style-type: none"> Specialist Mathematics Mathematical Methods General Mathematics Foundation Mathematics
PERSONAL DEVELOPMENT/ EXPERIENTIAL PROGRAM	<ul style="list-style-type: none"> City Experience Experiential Modules Personal Best Common Good Six Pillars Beacon Explorers 	<ul style="list-style-type: none"> Concept: Making Decisions Ethics and Life Physical Health and Wellbeing Learning Pathways (Careers) 	<ul style="list-style-type: none"> Religion and Society 	<ul style="list-style-type: none"> Religion and Society
SCIENCE	<ul style="list-style-type: none"> Science Forensics* 	<ul style="list-style-type: none"> Biology and Psychology Biology and Chemistry Physics and Chemistry 	<ul style="list-style-type: none"> Biology Chemistry Physics Psychology Environmental Science 	<ul style="list-style-type: none"> Biology Chemistry Physics Psychology Environmental Science
HUMANITIES	<ul style="list-style-type: none"> Humanities (Geography, History) Travel Guides* 	<ul style="list-style-type: none"> Geography (The Race Against the Flood) Geography (Global Perspectives) ExTEND Project History (Conflict and Change) History (The Fight for Freedom) 	<ul style="list-style-type: none"> Geography History (20th Century) 	<ul style="list-style-type: none"> Geography History (Revolutions) Extended Investigation
COMMERCE	<ul style="list-style-type: none"> Money and Markets and Citizenship* Law and Politics* 	<ul style="list-style-type: none"> Commerce for My Future Commerce is Everywhere (semester 2 only) 	<ul style="list-style-type: none"> Accounting Business Management Economics Legal Studies Industry and Enterprise 	<ul style="list-style-type: none"> Accounting Business Management Economics Legal Studies Industry and Enterprise
HEALTH AND PHYSICAL EDUCATION	<ul style="list-style-type: none"> Health and Physical Education Sports Coaching and Officiating* 	<ul style="list-style-type: none"> Personal Skills for Life Sport Science Sport and Athlete Development 	<ul style="list-style-type: none"> Health and Human Development Outdoor and Environmental Studies Physical Education 	<ul style="list-style-type: none"> Health and Human Development Outdoor and Environmental Studies Physical Education
INFORMATION TECHNOLOGY	<ul style="list-style-type: none"> Animation and Web Design* Gamemaker Coding* 	<ul style="list-style-type: none"> Computer Applications Coding and Security 	<ul style="list-style-type: none"> Applied Computing 	<ul style="list-style-type: none"> Computing: Software Development
LANGUAGES	<ul style="list-style-type: none"> French (VET) Japanese (VET) 	<ul style="list-style-type: none"> French (VET) Japanese (VET) 	<ul style="list-style-type: none"> French Japanese 	<ul style="list-style-type: none"> French Japanese
PERFORMING ARTS	<ul style="list-style-type: none"> Dance* Drama: Design and Production* Music Performance* 	<ul style="list-style-type: none"> Music Soundtracks and Jazz (semester 1) Twentieth Century Music (semester 2) 	<ul style="list-style-type: none"> Dance Drama (Unit 1) and Theatre Studies (Unit 2) Music 	<ul style="list-style-type: none"> Dance Drama Theatre Studies Music Contemporary Performance
TECHNOLOGY	<ul style="list-style-type: none"> Food Studies* Product Design and Technology (Resistant Materials)* Product Design and Technology (Textiles)* Systems Engineering* 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Product Design and Technology (Textiles) Systems Engineering 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Product Design and Technology (Textiles) Systems Engineering 	<ul style="list-style-type: none"> Food Studies Product Design and Technology (Resistant Materials) Product Design and Technology (Textiles) Systems Engineering
VISUAL ARTS	<ul style="list-style-type: none"> Art Photography* (P) Photography and Film* (B) Design and Graphics* Film (P) Architecture* 	<ul style="list-style-type: none"> Art Media (Film) Media (Photography) Design and Graphics 	<ul style="list-style-type: none"> Art Making and Exhibiting Media Visual Communication Design 	<ul style="list-style-type: none"> Art Making and Exhibiting Media Visual Communication Design

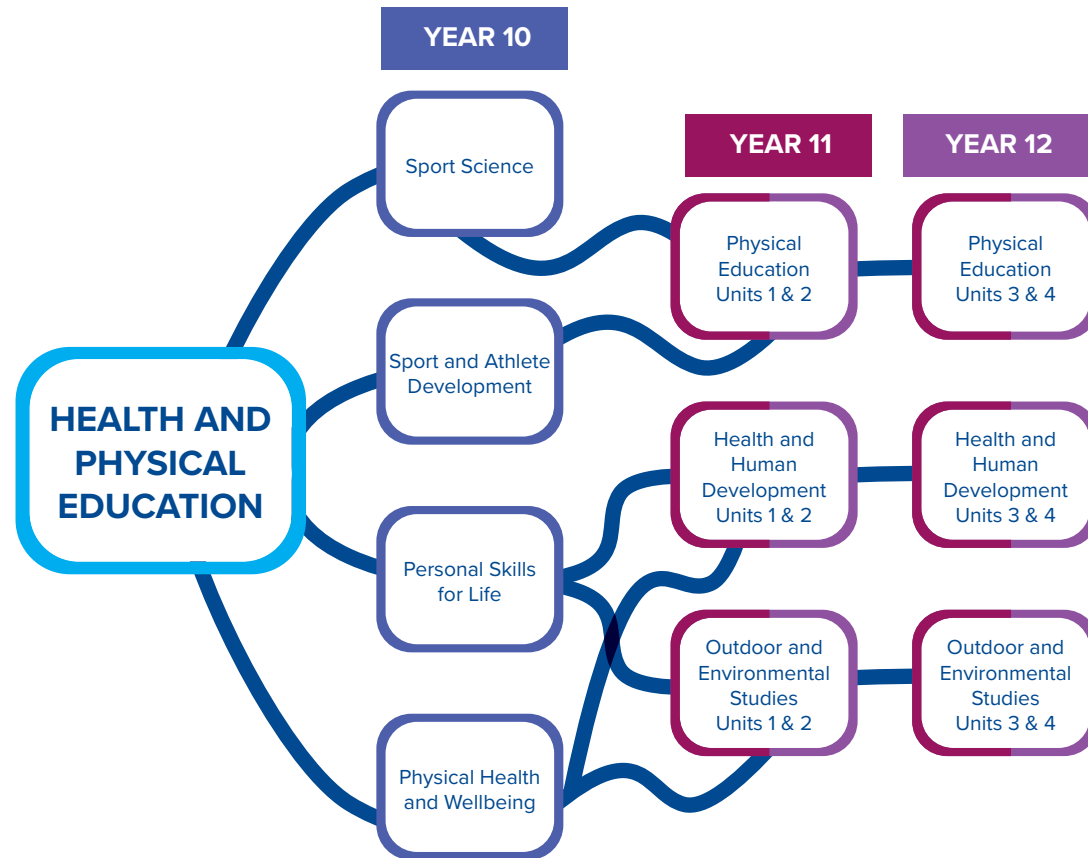
COMMERCE PATHWAYS Years 9-12



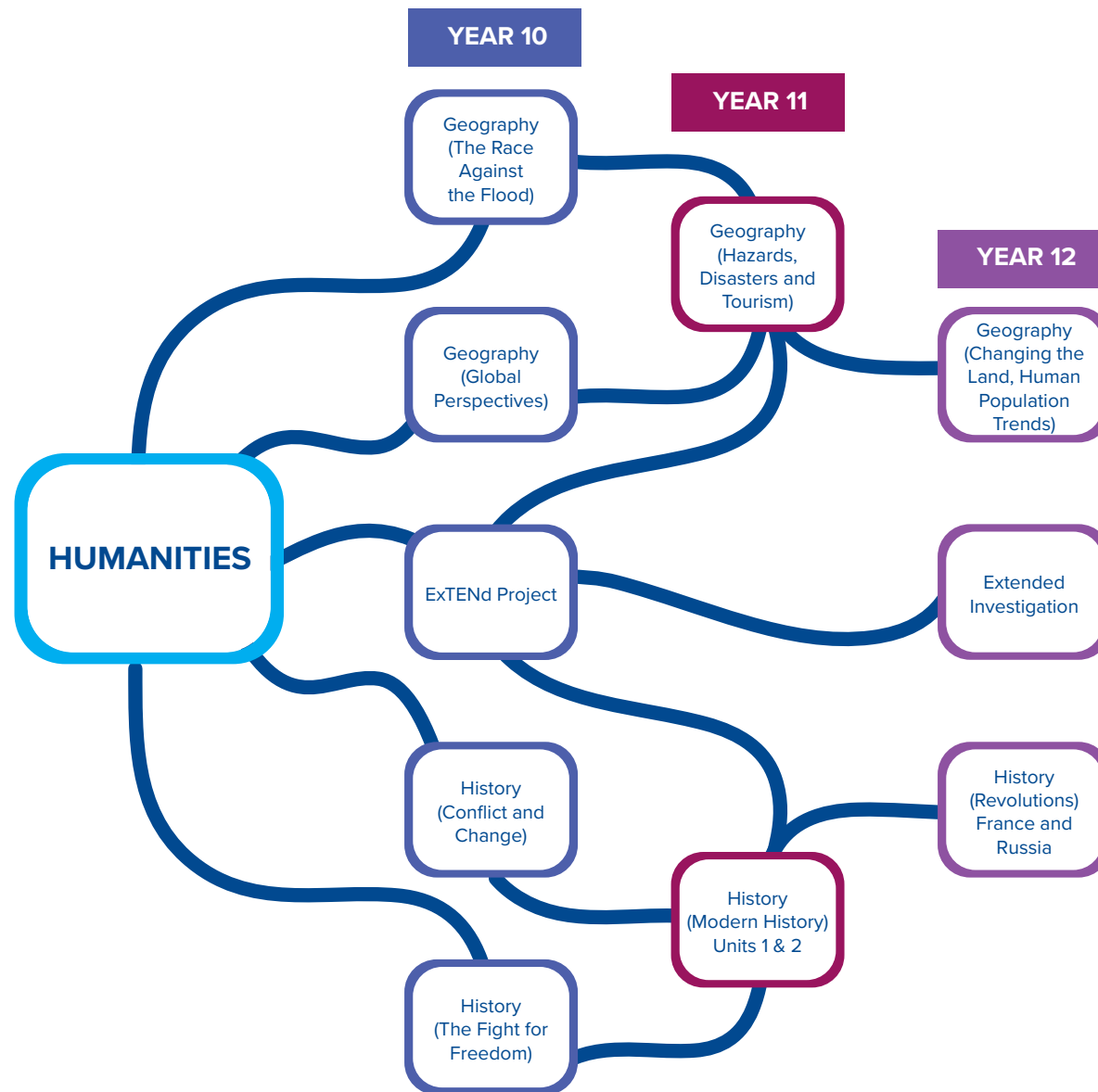
ENGLISH PATHWAYS Years 10-12



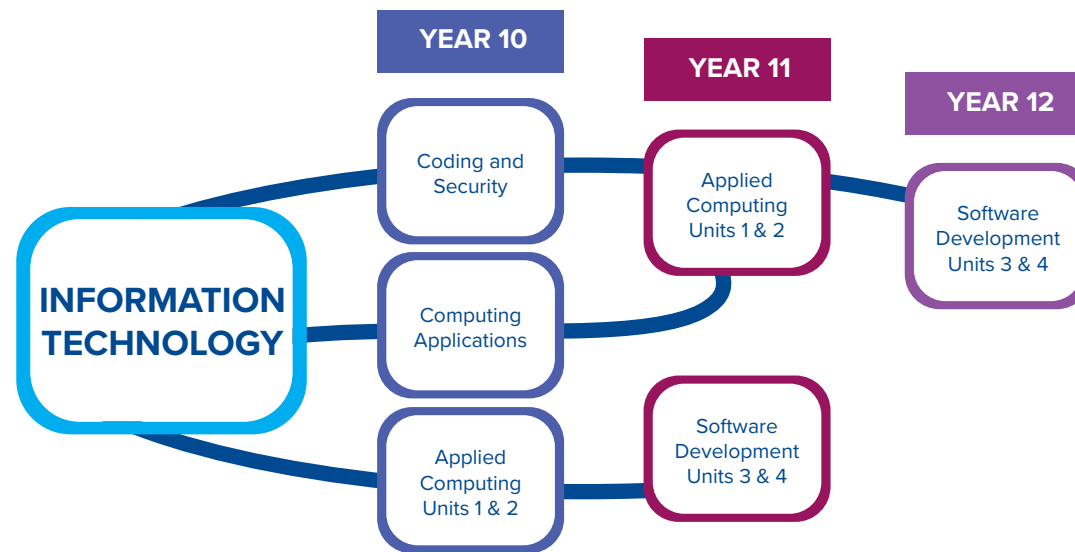
HEALTH AND PHYSICAL EDUCATION PATHWAYS Years 10-12



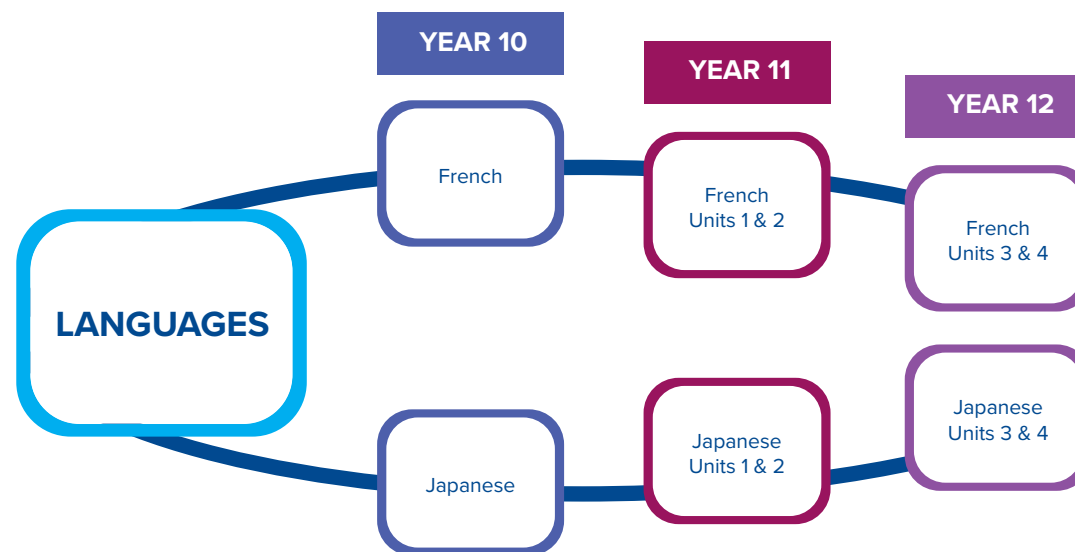
HUMANITIES PATHWAYS Years 10-12



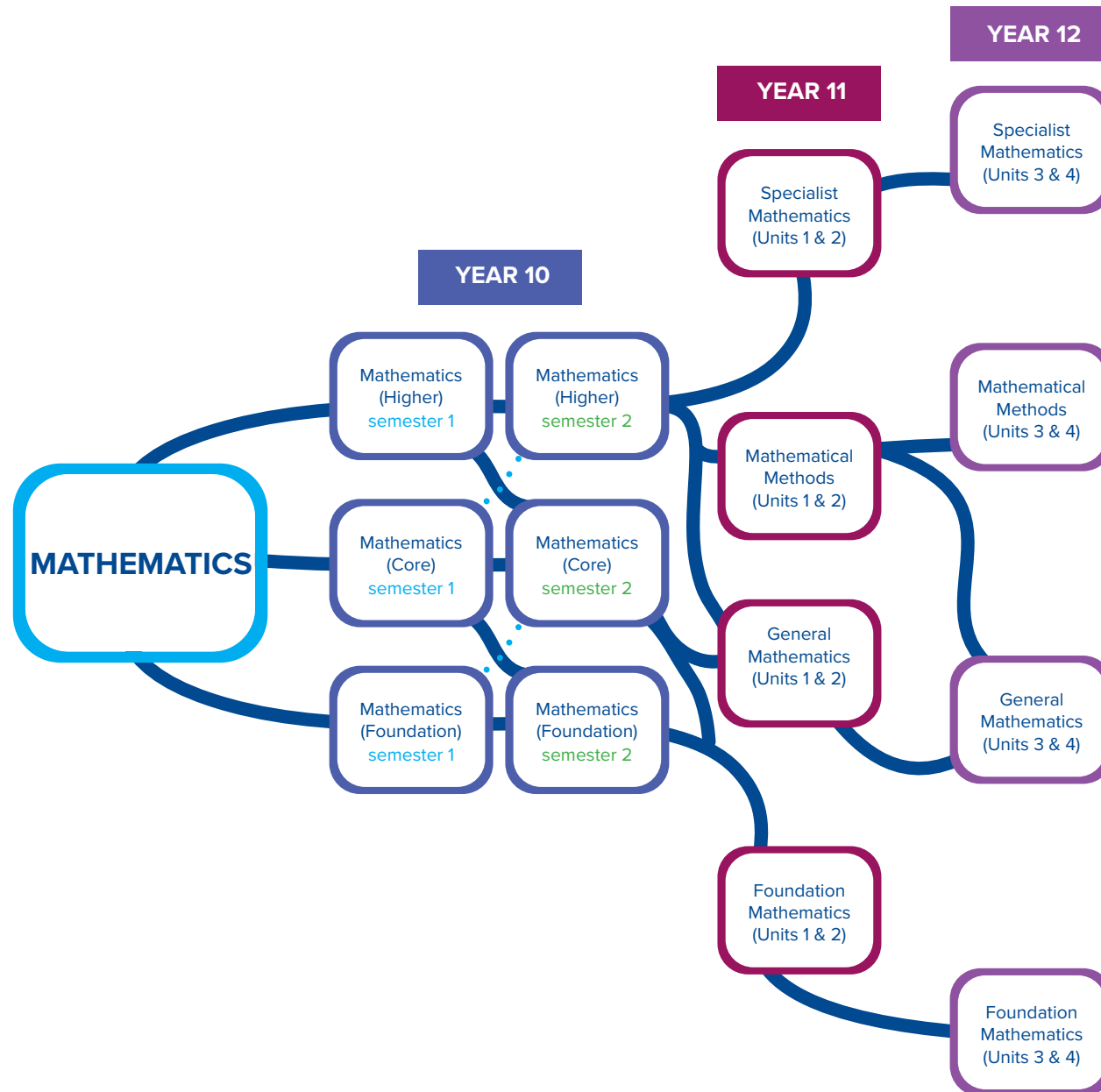
INFORMATION TECHNOLOGY PATHWAYS Years 10-12



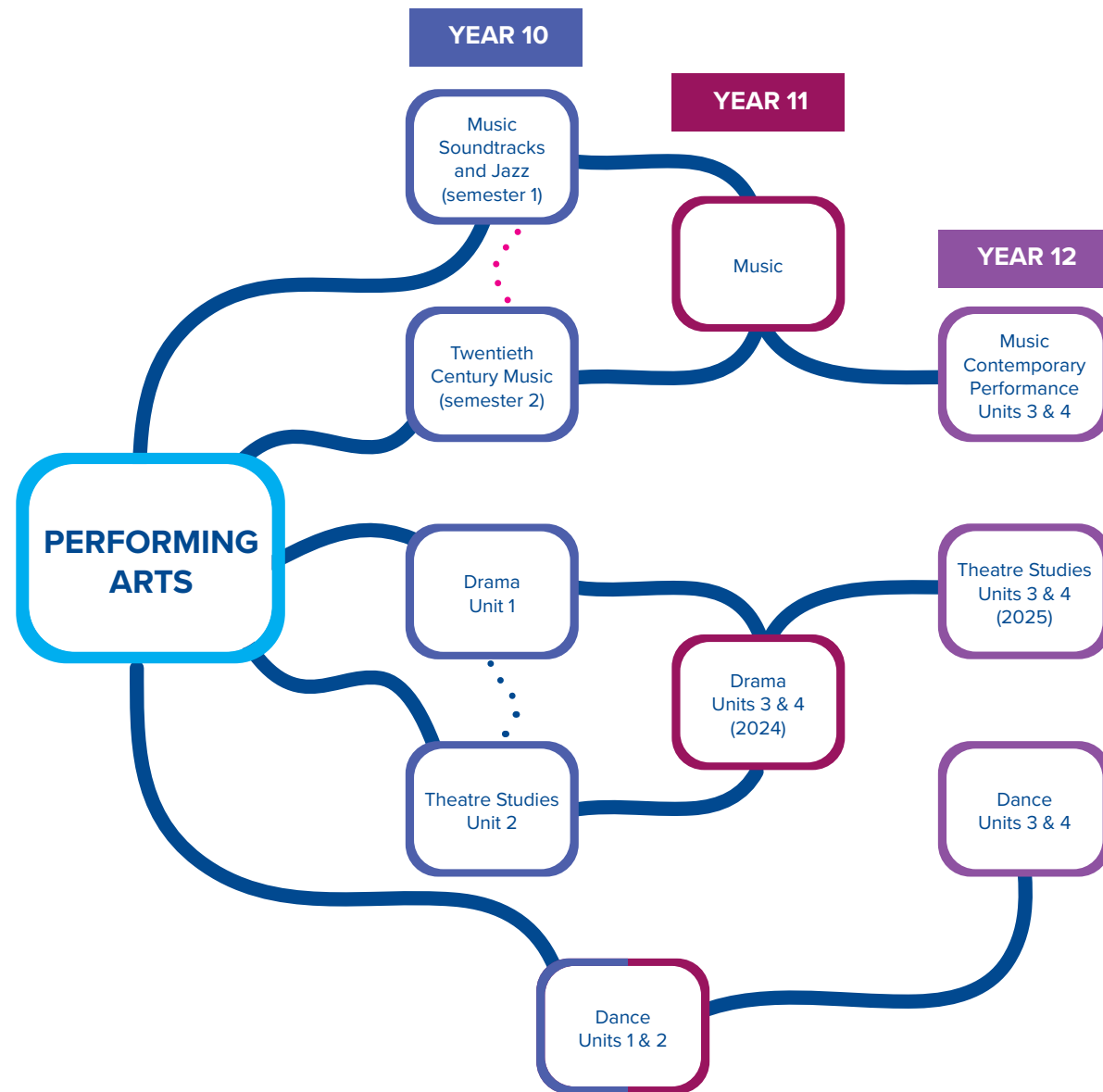
LANGUAGES PATHWAYS Years 10-12



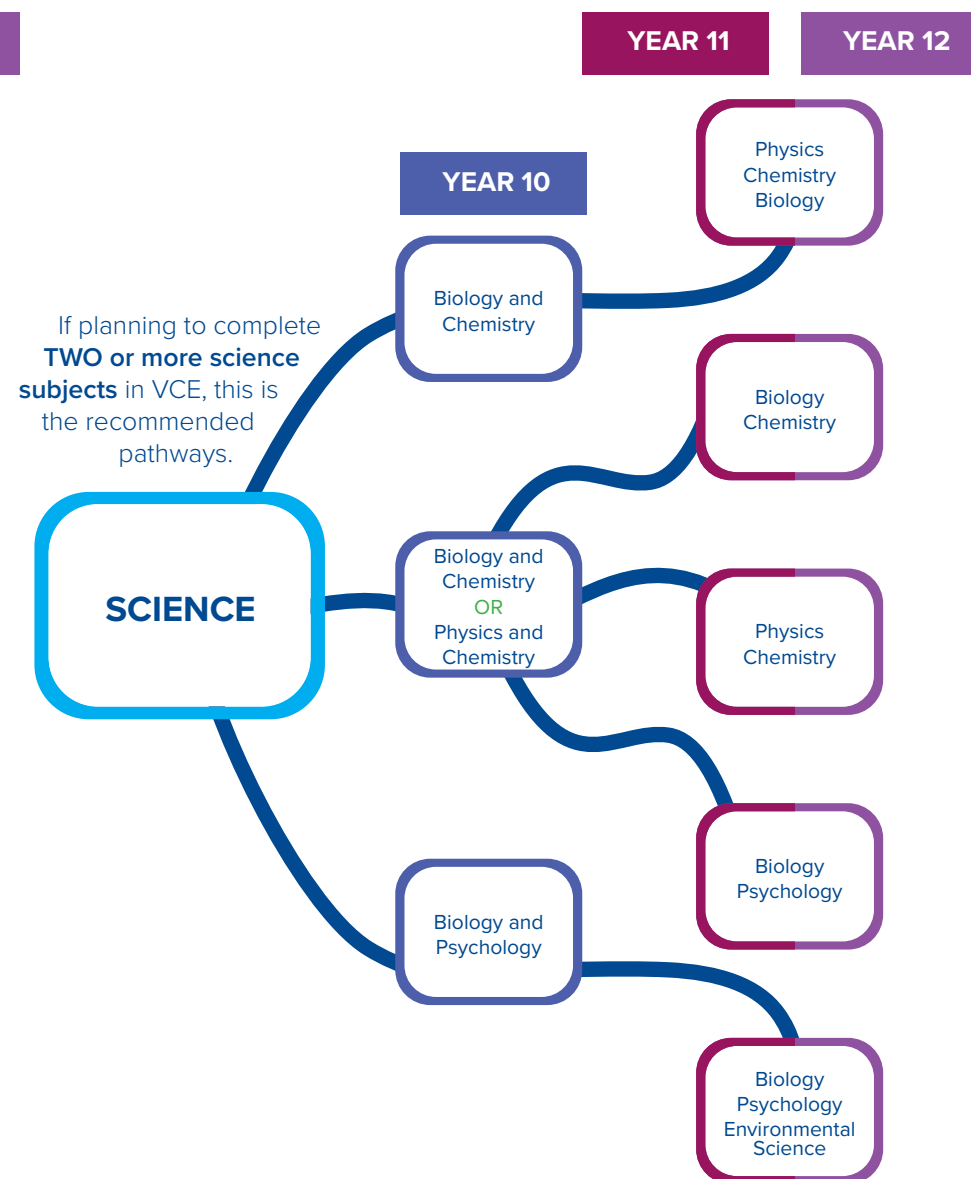
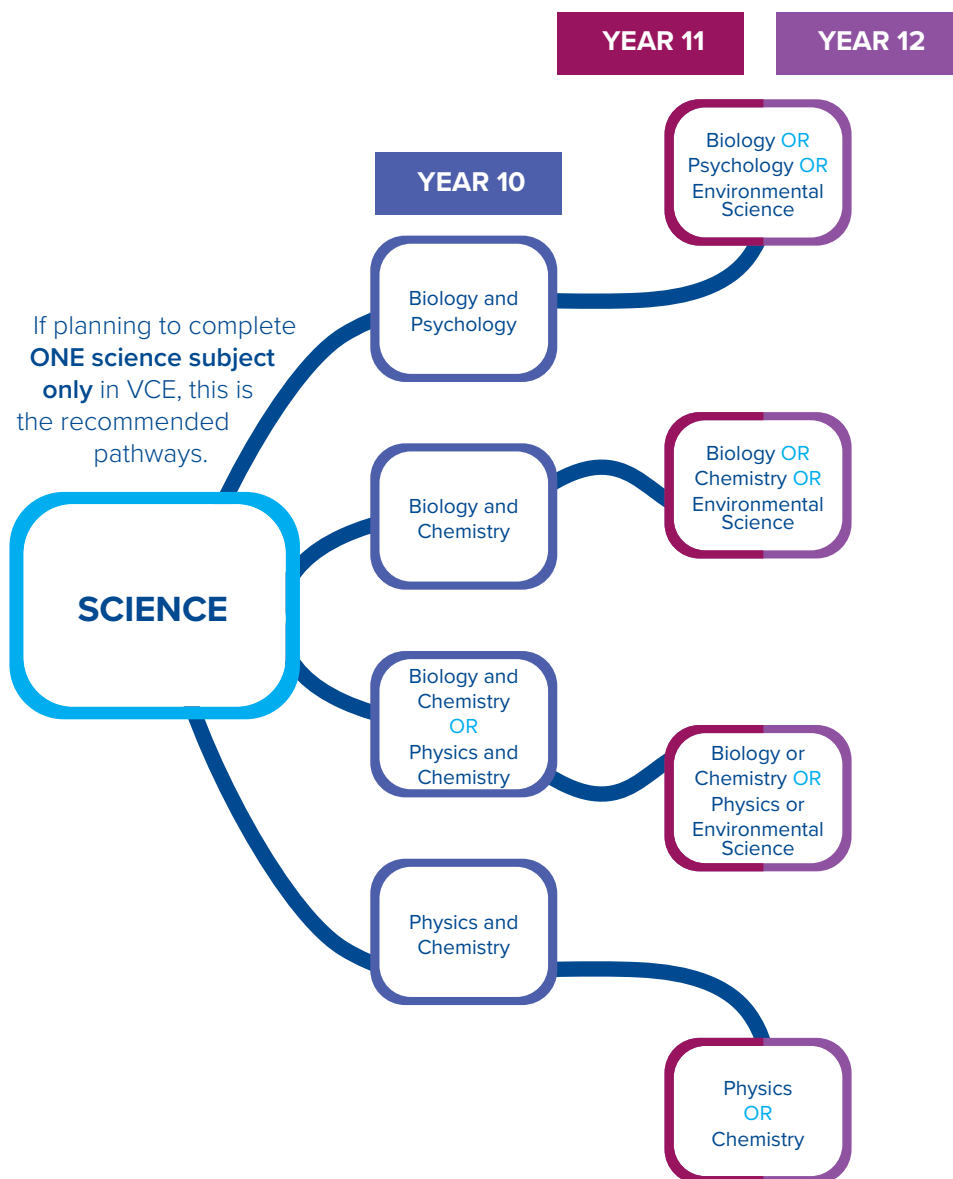
MATHEMATICS PATHWAYS Years 10-12



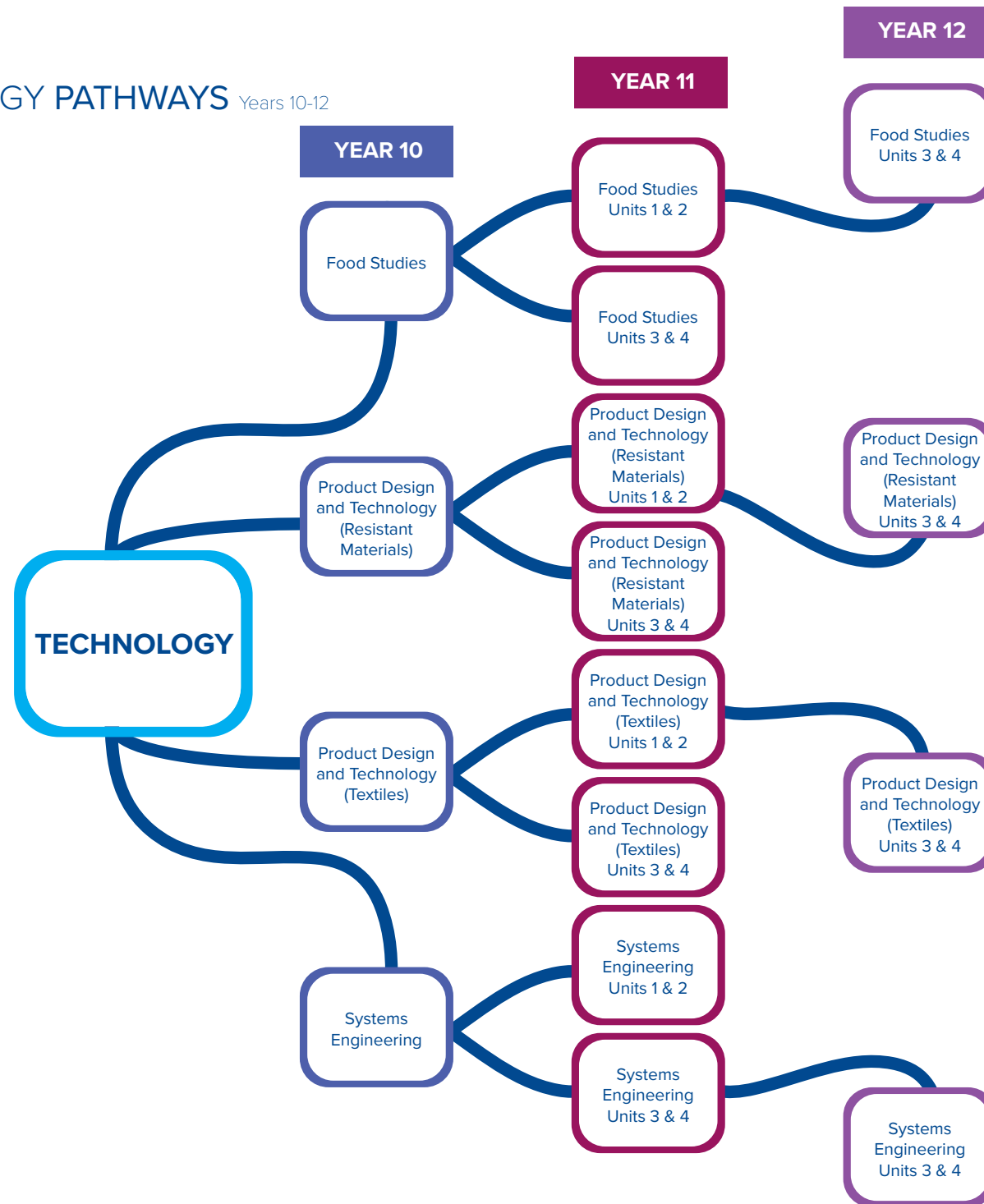
PERFORMING ARTS PATHWAYS Years 10-12



SCIENCE PATHWAYS Years 10-12



TECHNOLOGY PATHWAYS Years 10-12



VISUAL ARTS PATHWAYS Years 10-12

